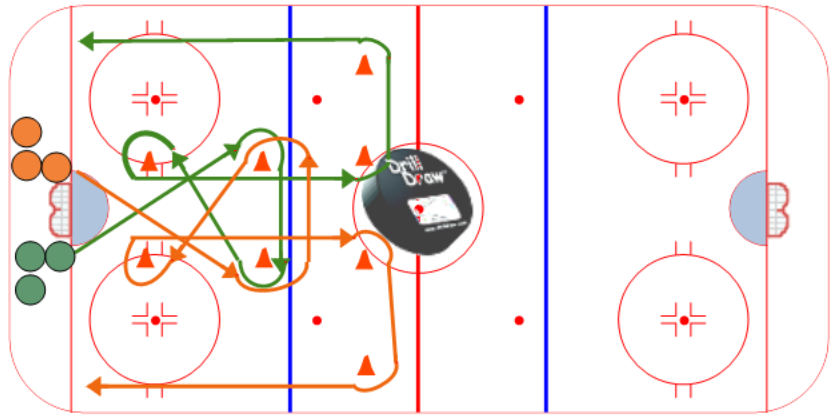


**Description**

Players skate around the cones as shown.  
After each turn they must increase their acceleration.

The second player starts as soon as the player in front of him has gone around the cone closest to the net.



**Key points :**

Acceleration

Turns

Head high